
Shad'O Download Xp



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About This Game

In this unique Tower Defense, you will travel through William's mind in a colored and dreamlike universe, made of a mix of pieces of memories, emotions and feelings.

Will you be able to drive the fog of oblivion away and help the boy recover his memory?

Your many companions' light will be your best ally in this world distorted by fear and mystery.

Key Features

- A unique Tower Defense
- A captivating reversed narrative
- Great freedom of action and tactics
- Gorgeous procedural fog
- Awesome Boss fights

Title: Shad'O
Genre: Action, Indie, Strategy
Developer:
Okugi Studio
Publisher:
Okugi Studio
Release Date: 4 Sep, 2012

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Minimum

OS: Windows XP Service Pack 3

Processor: Dual-Core processor Intel 2Ghz or AMD 2.8Ghz

Memory: 2 GB RAM

Hard Disk Space: 1.2 GB free space

Video Card: 512MB and Shader Model 3.0 (ATI 3870, Nvidia GeForce 8800 GTS)

DirectX®: 9.0c

Sound: DirectX 9.0 sound device

English,French







The game installation put freakin' QUICKTIME on my computer :|. Never buy this game, it needs specific version of QuickTime, it will not work without this bullcrap. Plus even tho Quick Time has exploits and will put your PC at risk.. Did not enjoy this game the slightest. Frustrating gameplay that more or less forces you to do some "Tower Juggling" where you have to sell towers and build in new spots on almost every level. To bad for a game that has a very nice artstyle that i enjoyed.. apart from the idea of installing something else than the game, like quicktime, and still had issue trying to play it.... i waited long itme, and i thought, hey, lets try see if it works yet.... (from windows 8, to windows 10) and i still can't play the game....

iam sure it would be fun to play.... if you get past the.... you need to install this correctly in this way something something..... If you enjoy tower-defense games, this is definitely worth checking out.. Great looking Tower Defense, with interesting shadow twist that makes it very organic!. Shad\u2019O:

+V+ Unique setting and storytelling style.

+V+ Unique use of FOW (fog of war) with towers allowing vision.

+V+ Solid graphics, music, and sound effects for a TD.

+V+ \u2018Special battles\u2019 that unlock rewards.

+V+ Fun boss fights.

+V- Very generic & limited tower options.

+V- Upgrade choices are permanent.

+V- Magic system requires you to actively collect mana.

+V- Towers have health and can be killed (they can also be healed).

-V- Lack of stats for levels limits replay value or the desire to perform well.

-V- Only two difficulty options. Shad\u2019O is not hard enough.

-V- Game can be beat using only 3-4 out of the 10 towers (with the last boss requiring only two towers to beat).

-V- Voice Acting.

-V- Requires you to download QuickTime or QT Lite in order to play.

Verdict: 6V/10. The style is what stands out most in Shad\u2019O as well as the few boss fights. But it\u2019s a very generic TD game and probably only worth a play through for hardcore TD fans desperate for anything new.. Completely unstable on Windows 10. Also it depends on Apple Quick Time and won't run without it. Crashes before the first level ends due to some Quicktime bug. Not recommended, even if it was free.

. There are few games that I find myself unwilling and unable to complete. This is one of them. It has an interesting mechanic of territory control (pushing shadows back with your imaginary tower-friends), and it creates a nice sombre tone with its cut-scene art.

However, it is ultimately a tower defense game that lacks player-friendliness and failed to have an impact on me. Skill points that you allocate are absolutely permanent. If you find yourself unhappy or unable to progress because of your skills, you'll have to restart the game from scratch to repick your skills. Further, winning battles leaves me unsatisfied, and I'm more irritated than distraught when I lose my units, little yellow plushies with no personality. The cut-scene art is nice, but the inexpert voice-acting can be grating if you pay attention to it.

Lastly, installing this game means you have to install Quicktime as well. This is how the game plays its cutscenes. It's pointed out in the requirements (har har as if we read those), but if you have the same hate on Apple I've noticed in some Steam threads, then this is just icing on the "Try something else" cake. I only recommend this game to hardcore tower-defense game enthusiasts who enjoy skill-picking with no backtracking, and who do not listen to cut-scenes.

The only real con I have with this game is that everything is sooooo sloooooow. There are only two speeds, very slow and less slow - and even with them I have tons of time just sitting and waiting.

Even the map and menus are slow, lots of unnecessarily slow animations for things you have to see many, many times.

Other than that, the game is fine - well made, runs well on my machine, cute, and balanced - but sooooo slow.. Cannot be played due to a crash at the end of level two (also reported by other players). Reinstall, verify etc does not help. Be wary of this product.. I'm not much of a tower defence player, but the quaint style of this game got me interested. However this is not for the faint hearted, one the easiest setting I struggled my way through the game and was unable to finish all the special missions.

The level design and gameplay is great, I thoroughly enjoyed it. The story is interesting and what seems obvious at first turns out not to be so obvious. The voice acting is a little off-kilter but quirkishly amusing.. Requires you to install quicktime, but doesn't work with current version.

So if you already have quicktime you have to uninstall it and then install QTLite to get this game to run.

If you actually need to have quicktime installed for something else to function (iTunes), QTLite will break that.

Even GFWL games gave me less problems than this game.

IF you can get it to run, it's a decent tower defense game.

But I'd take Pixeljunk Monsters, Kingdom Rush, or even Super Sanctum TD over this, since you can actually just install those and have them work.. Cool game, can be tricky to stop leaking. TOWER DEFENSE we need more like this. Fun tower defense. Requires replaying some of the scenarios until the mobs' abilities are learned.

Two minor cons are apparent: Quicktime installation is required and the poor English translation of a somewhat mediocre overarching storyline detracts from the game slightly, however the basic concept of fighting inside one's nightmares is otherwise well executed and lends itself to interesting environments.

- Skinny from the Fat B*stard ([curator link](#)). [Nice Tower Defend Game.. Tower defense with fog, and bonus challenge maps. Terrible acting, pretty graphics, you know, we've seen it all before.](#)

[\[Rating: 65/100\]. Nice game to own for tower defence type games, nice game mechanics gets taxing later on, but in all a good game to play. Reccommend it to Tower Defence fans!](#)

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