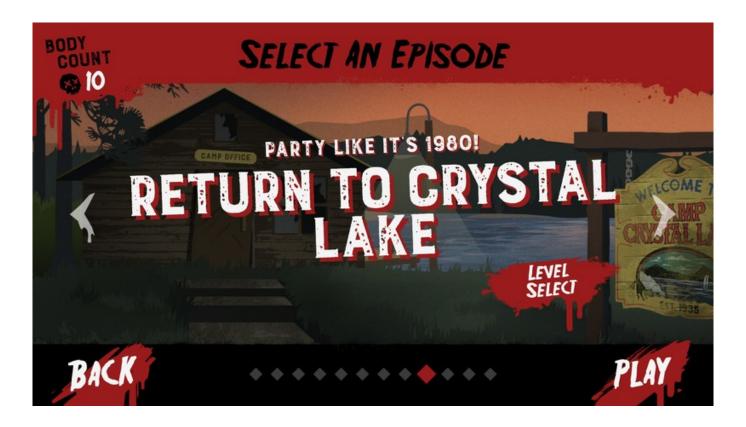
OMSI 2 Add-on Downloadpack Vol. 1 - KI-Fahrzeuge Activation Code [full Version]



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About This Content

With the new product series OMSI 2 - Download Pack, Halycon Media starts a new series of add-ons for the popular OMSI 2 - Omnibus-Simulator. In the first part, we provide you with more than 30 different AI vehicles for the existing OMSI maps.

Ranging from small to middle-sized cars, from transporters across ambulances to various kinds of trucks – all in up to 20 different colours. The choice of models corresponds to many vehicle models of famous car manufacturers from all over the world. There are many models you can see in German traffic every day, but rare vehicles are not missing either in this add-on.

In order to maintain game speed as much as possible despite the addition of more AI vehicles, all 3D models were graphically optimised and adapted. These vehicles have not been used in any commercial OMSI 2 Map / AddOn so far. They are new models and variations.

With the OMSI 2 Download Vol. 1 AI Vehicles, maps get a contemporary and realistic look, which makes for traffic exerience close to real life.



- more than 30 different AI vehicles
- corresponding vehicle types of known car manufacturers
- modern cars, vans and trucks
- vehicles with different repaints/colours
- for implementation in existing maps
- performance-optimised 3D models

Please note:

Further distribution of the vehicles in the OMSI 2 Download Pack Vol. 1, whether individually or together with free maps, is not allowed for reasons of copyright.

Title: OMSI 2 Add-on Downloadpack Vol. 1 - KI-Fahrzeuge

Genre: Simulation Developer:

Halycon Media Publisher: Halycon Media

Release Date: 19 Jan, 2016

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Minimum:

OS: Windows Win 7

Processor: Dual-Core respectively Core i5 with 2,8 GHz or similar

Memory: 4 GB RAM

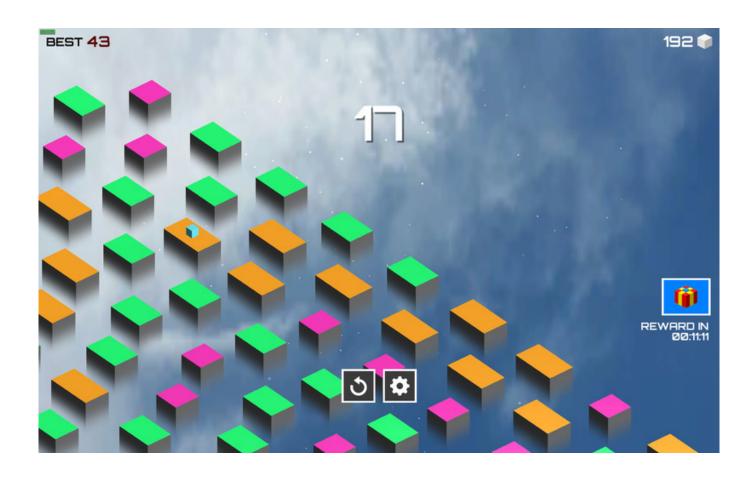
Graphics: 3D graphic card with at least 1.024 MB

DirectX: Version 9.0c

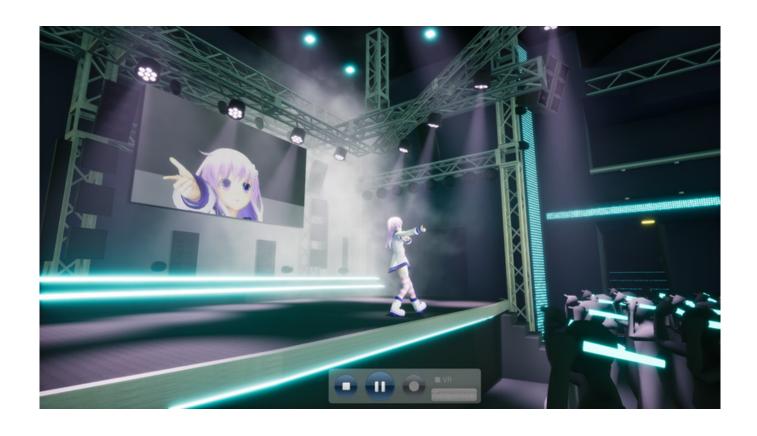
Storage: 1 GB available space

Sound Card: Yes

English,German







omsi 2 add-on downloadpack vol. 1 - ki-fahrzeuge

I'm very disappointed from the game,

The game moves slowly and annoying and frustrating:

The season can not be played online,

The shots of the ball is not real in most of the blows,

The player dribbles the ball too long before serving, it is impossible to stop it.

It is difficult to direct the blows during the game, I aim towards the left side of the field and it strikes straight (including serving)

The player's editing ability is very narrow and boring

In season you can not go back if you have chosen to participate in a tournament or a game, if you have confirmed you must play it.. I purchased this game when it came out and it would even open no matter what I did.

I just reinstalled it again today and yup still doesnt open at all even after you do all the recommened fixes.

this game is purely a scam and nothing else.. Pure joy -- a collection of nine digital toys that are a delight to twist, turn, shake, poke and listen to.. Just bought this game today, it runs smooth and all that, it just needs much more content. It really has a dead feel, not much excitement for capturing objectives, the best part of the game for me was throwing my weapon lol. To the developers if this game, I would go for a man vs machine approach. Maybe make the robots smart and work together using vehicles and stuff, and having us players team up to fight the robots capture bases and that kind of stuff. Keep at it I'll check out your updates as they come out, also the looting system could use some tweaking in my opinion. But for now my review is save your money buyers.. Since I'm pretty enthused about this game I'll try not to be bias, and give an objective reviiew.

Pros:

- +The Game is highly entertaining and the puzzles are stellar.
- +Graphics are quite suffficent for a game of it's renown.
- +Puzzles are quite relaxing and exciting at times, never a dull moment.

Cons:

- -The "Story" is a little bit vague without the logs and they're completely optional and are actually not even hinted on how to read beyond the contextual icon. This seems like a poor development.
- -Continuing off the Story there appears to be no enemies\fighting, at least as far in as I've gotten; This detracts from the idea of a 3rd person puzzle because at the very least you should have some crazed robot out to get you. This only has "testing" and if I want "testing" I can just play SE for hours on end. So Like I said the stories not so great.
- -As far as I can tell there's no "real" multiplayer just you and your clones :(.

All in all would I recommend this game? Yes, to the right person. It's definitely not a GTA-styled game even though you may be lead to believe that by the screenshots. And to answer your question about open-world the "tests" are divided into levels - not exactly open-world to me...it is definitely a good game, not sure if I'd pay \$15 for it again but what's done is done.... Crummy controls, low resolution and too clunky

Would not reccomend. Might as well move the cursor around in Microsoft Excel.. It works, It just works.

Big beast. Better than the Jurassic park vehicle because you'll actually be protected from the wild life.. Barely made 33 lvls with a controller. There is some kind of ping/delay and the character doesn't start/stop moving right after you (don't) push the button which makes it extremely difficult to get all achievements. 6/10 for the gameplay, 3/10 for the soundtrack (it needs a completely different kind of score to fit to the game mood imo). I'd recommend it only for hardcore fans of such retro games.. Super fun if you like solving puzzles. Puzzles aren't anything you would need to google, and if u were stuck bad you could use the hint system in the game. The graphics looks super clean. Amazing game, loving it!. For a free game, this is great and can be quite addicting. However, I feel that there are some issues in the gameplay that I hope will be addressed.

Your team's performance seems to be very much based on momentum. I've had huge winning streaks, and then as soon as it ends, the team just goes through a long stretch where they can't seem to win against anyone.

Also, the player morale system is very difficult to work around. Once a player's morale drops to 30% or below, it seems extremely difficult to get it back up, no matter what you do. It feels like a vicious cycle where the player is not happy, then the low morale impacts the player's performance, then the poor performance by the player makes his morale drop even lower. In the end the only way out seems to be to sell the low morale players and try to buy new players without impacting the morale of your other players.. The AT&N Consolidation is one of the finest models available. I can see in the quality and attention to detail, that it took countless hours to create, this work of art. I spent weeks learning how to hand fire this engine and maintain steam pressure going up hills in the horseshoe curve without stalling. As a novice steam engine operator back in the mid 1980's, I can see the realism of the controls of this fire breathing beast. Whoever purchases this locomotive will not be disappointed. The are different versions to satisfy even the novice engine driver. The only engine on the steam network that even comes close is the SPS&S northern, also authored by smokebox. In addition to the model, Smokebox is always ready to answer questions and very helpful learning the operation of the steam engine. As an old slogan goes "as real as it gets". gets frustrating after a while. often you get "bosses" what just means you have to fight 2 opponents in a row but you only get 1 health bar been stuck on the 10th boss for 3 days now

0% skill and 100% luck, you only get stronger if you buy heroes with real money would like this game more if there was some skill involved. 4/10

This ND game takes place in River Heights, Nancy's hometown. The setting seems pretty cool at first but gets repetitive traveling by car from location to location. The locations you do go to are fairly small with not a lot to do, most of the game is running between 3 different locations, retreiving one item, going back to the police station to drop off the item for Nancy, have Nancy analyze it, then trade off to another character... You are Nancy's errand boy in this game. The running back and forth (you use multiple characters outside the jail, and one can be more capable than another at certain tasks) makes the environment less immersive than past games. I prefer the more exotic locations, not boring suburbia.

While at first the ability to play multiple characters outside of Nancy (Ned, Bess, George) sounds new and different, I agree with a previous review that it gets very tedious very quickly. You have to go through Nancy everytime to make a switch, you can't switch freely between characters.

This game had less puzzles than previous games, and was furthered more by conversation/dialogue prompts. Add that into the fact that you have to leave each location, get in a car, watch the car travel to a new location, and then talk to the character at the location...it becomes boring.

Overall I'd say the plot and environment of this game is weaker than others. This is probably my least favorite ND game that I've played, and was shorter than some of the others.

\$6.99 is not a terrible price for the game however, and if you're a fan of ND and want to try it out anyway, you should.

Lastly, the puzzle in Alexei's shop murdered my eyeballs. Thankfully after enough tries it just stops timing you. How you could possibly complete that by the top time I have no idea.... I love Hidden Object Games, but I hate their pricetags, so I generally recommend getting them in bundles. I'd also only recommend this if you like HOGs and puzzling, or you won't get much out of this (or any HOG for that matter).

I found this title rather charming (there is something magical about the tiny world, where things we know as every day objects are alien and repurposed in creative ways), and there were definitely a few moments where I was a bit stumped and had to think a bit outside the box or try some unlikely things to progress. Items changing shape in an HO scene were also a nice touch.

I do wish Artifex Mundi HOGs had a non-fullscreen option, but alas.. So... is Moneky Island.... and has Monkey Kombat.... So epic...

Monkey Kombat is the Krate Puzzles of Broken Sword 3 to Monkey Island...

-Monkay

https://www.youtube.com/watch?v=bshuT2082is

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